

Knowledge Organisers

2nd Spring Term

EYFS

Goldfinches Class

Knowledge Organiser

EYFS Spring 2 - Air, Land and Sea

How do people travel?



Have people always travelled by car?



How do people travel through the air?



Why are lifeboats important?



Are all watercraft the same?



How do the Fire Service help us?



Key vocabulary

Transport - a way of travelling from one place to another

Distance – how far one thing is from another

Inventor – someone who makes something new

Steam – comes from heated water

Hang glider – a flying machine with wings but no engine

Helicopter – a flying machine with rotary blades

Float - stay on top of the water

Passengers - people who are being carried by a boat or vehicle

Rescue - to save somebody who is in trouble

Launch - to set a boat in motion by pushing it into the water

Extinguish– to put out a fire

Protective - keeps you safe

Knowledge Organiser – PSHE – Healthy Me - EYFS

Key Vocabulary	
Exercise	A physical activity that improves health and fitness.
Healthy	Strong and well.
Hygiene	Keeping yourself and your surroundings clean.
Diet	The kinds of foods that a person eats.




Key Knowledge
I understand that by being active and exercising it will make me healthy.
I know why it is important to eat a healthy diet.
I know why it is important to keep safe and can explain ways that I can do this.

Reflective questions Ask me this...
What physical activities do you enjoy most and why?
What does your heart do when you are moving and exercising?



Key Vocabulary	Definition
Dodge	To change direction quickly, often used to lose a defender or avoid being caught.
Safe space	Space away from other people and objects.
Travelling action	Run, hop, jump side-step, skip, gallop etc.
Gallop	To gallop, step forward with a lead leg followed by the trail leg stepping just behind. With a little jump the lead leg moves again.
Hop	Take off on one foot and land on the same foot.
Jump	Take off and land on two feet.

Skill development	
Fundamentals	Games
Recognise changes with my body when I do exercise.	Move confidently in a range of ways.
Choose my own actions in response to a task.	Show good control and coordination in small and large movements.
Work co-operatively with others to complete a task.	Understand and follow rules.

Skills	
Dodge	
Gallop	
Hop	
Jump	